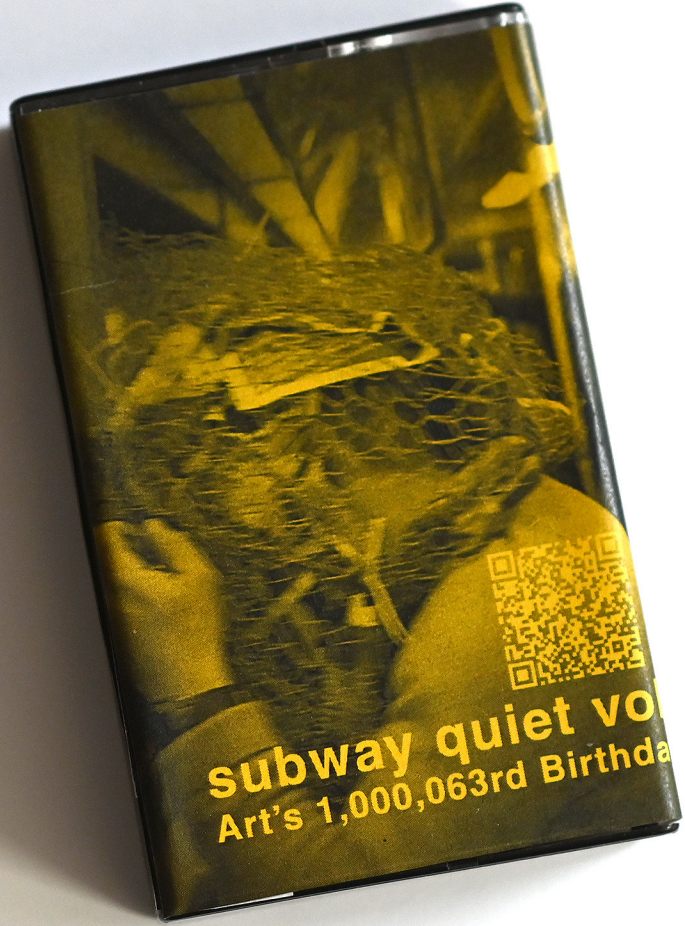
1,000,063rd Art's Birthday
subway quiet volume two
Q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subway quiet volume two
1,000,063 · Art's Birthday

On Saturday, January 17, 2026, we continued the tradition begun the previous year with subway noise, transforming the subway into a moving instrument. Ahead of the performance, artists and musicians were invited to create visual responses to the idea of quiet noise, drawing inspiration from the silent-film era and films produced at Vitagraph Studios in Brooklyn. This year's journey began at Coney Island Station on the Q line and traveled northward along the Brighton Line, concluding at Avenue M Station, near the iconic chimney that anchors the area's cinematic history. The performance wove together field recordings, live improvisation, and collaborative noise, turning the subway's hum into a single celebratory piece.

subway quiet volume two
— Art's Birthday 1,000,063rd

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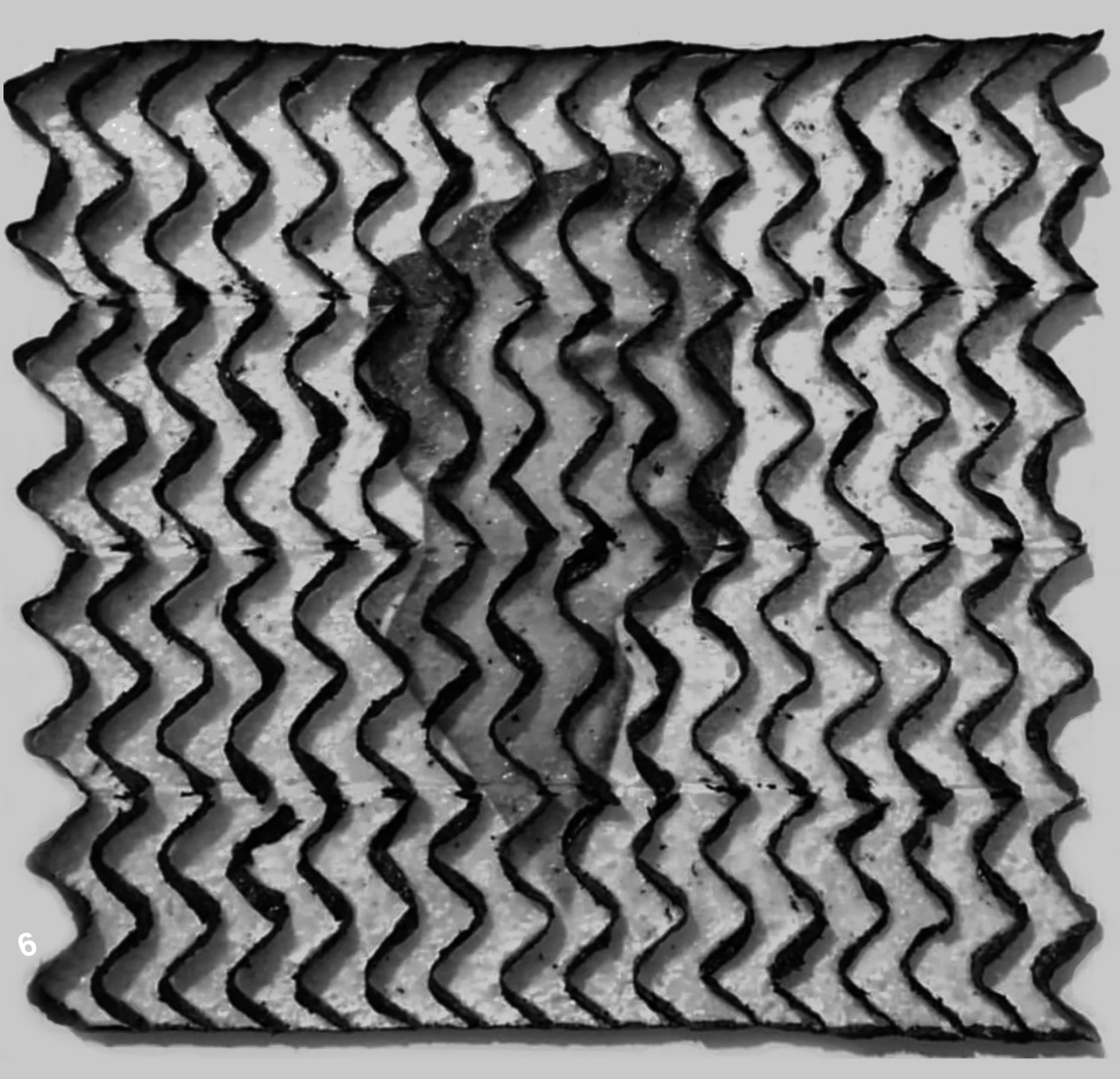


EXT. DAY. VIEW FROM THE SHORE OF A MOUNTAIN LAKE SURROUNDED BY TALL PINE TREES GENTLY SWAYING IN THE WIND.

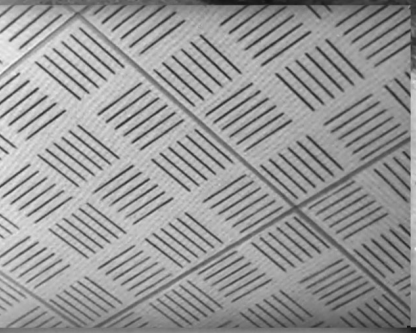
A man resembling my paternal grandfather, but someone else entirely, approaches the water. His pace is steady as he wades in; he shows no sign of noticing the fact that he is walking into a lake. He has never been as singularly focused as he is at this moment.

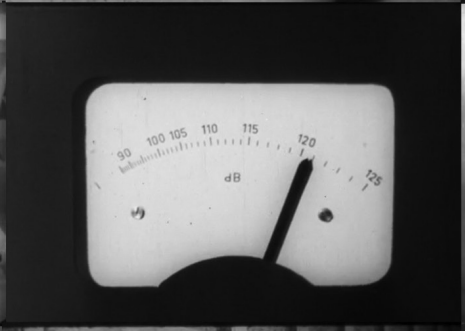
The mud on the bottom of the lake sucks at his loafers as he walks steadily toward the deep center of the lake. Buried now to his knees, he can walk no further. His head disappears below the surface.

The water is too dark to see the intensity of expression growing on his face. Years pass. Tectonic vibrations ooze through the earth into his body. He nods his head as his eyes blink away the algae forever.

Stillwell Av

New York City
Subway

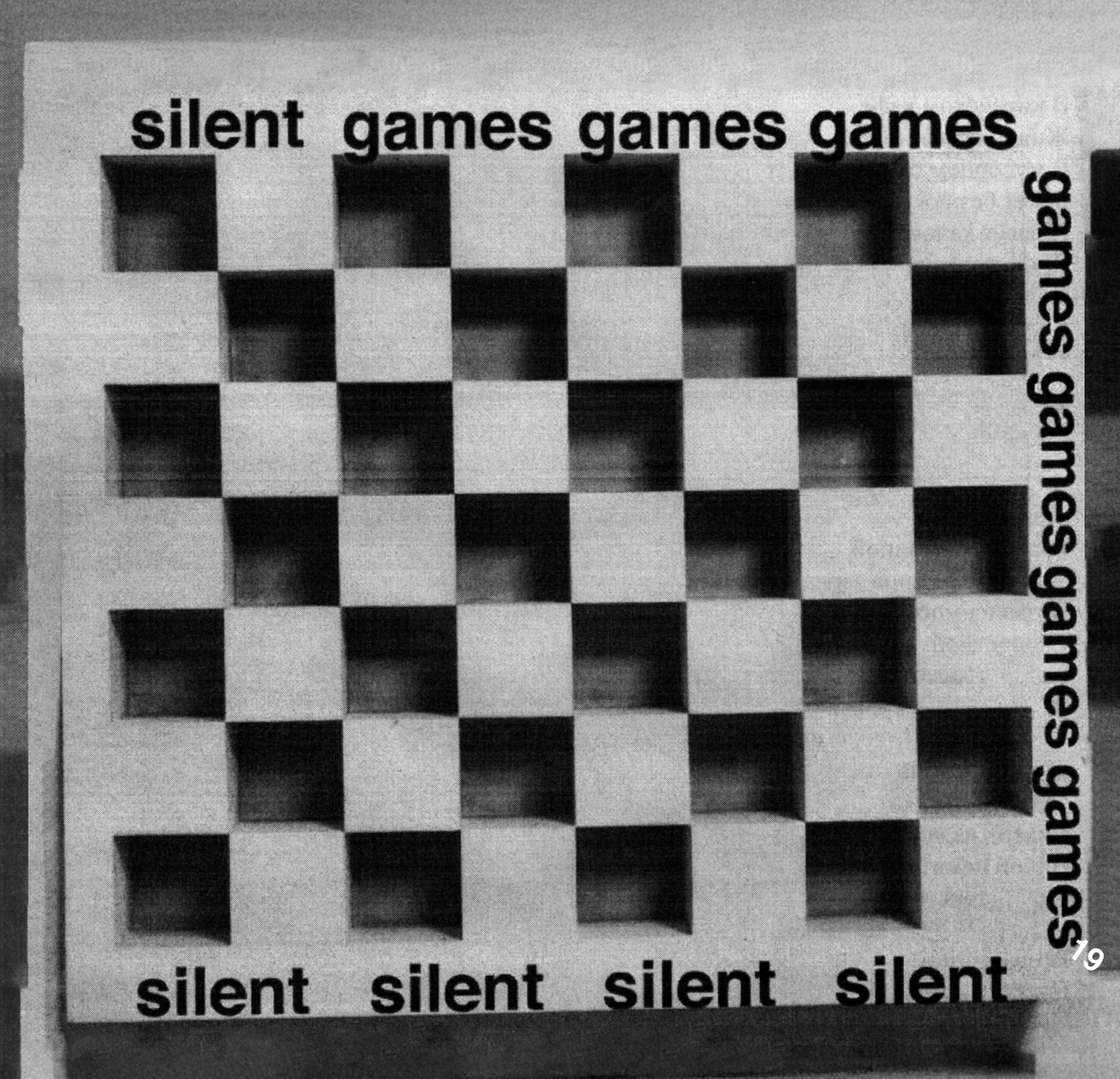



90
100
105
110
115
120
125
dB

WE HEAR
YOU.

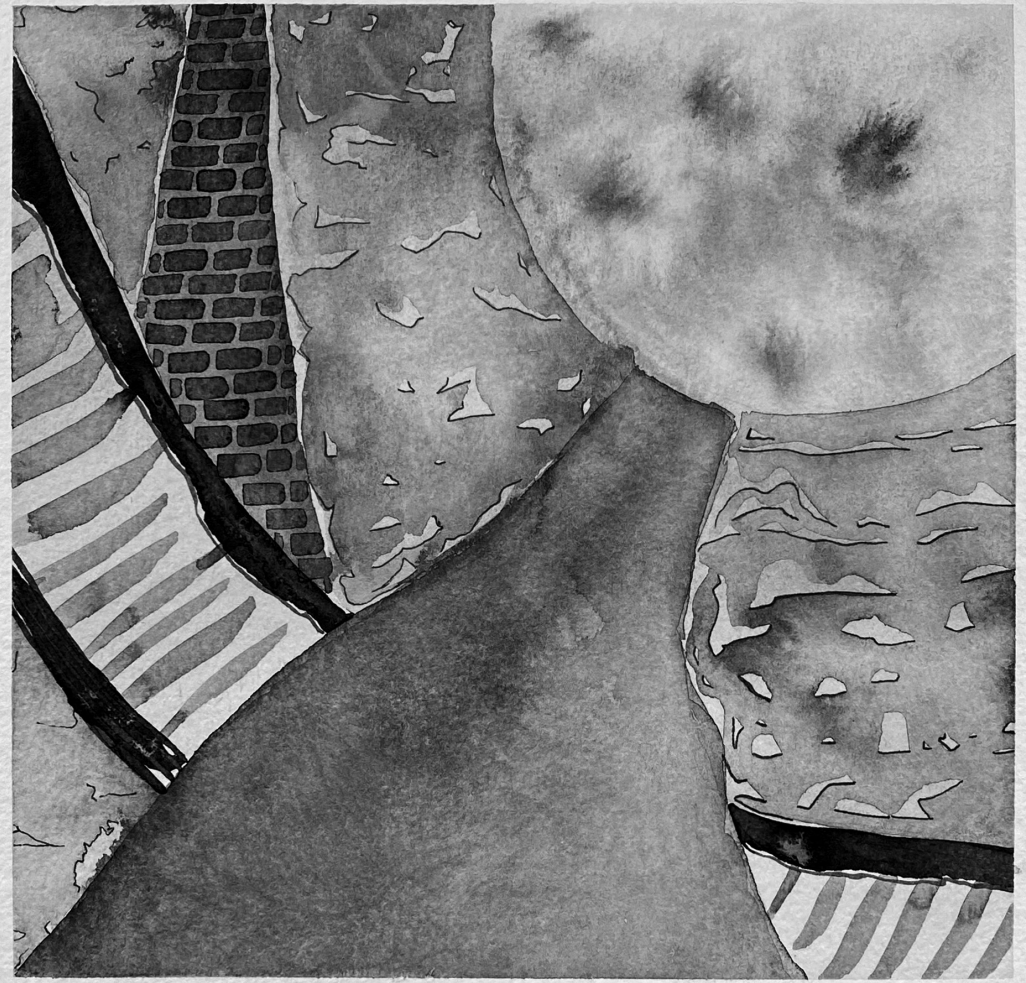
awkward silence
staring at paintings
awkward silence
of being understood
awkward silence
of turning the corner
awkward silence
of being a deadbolt
awkward silence
of paper airplanes

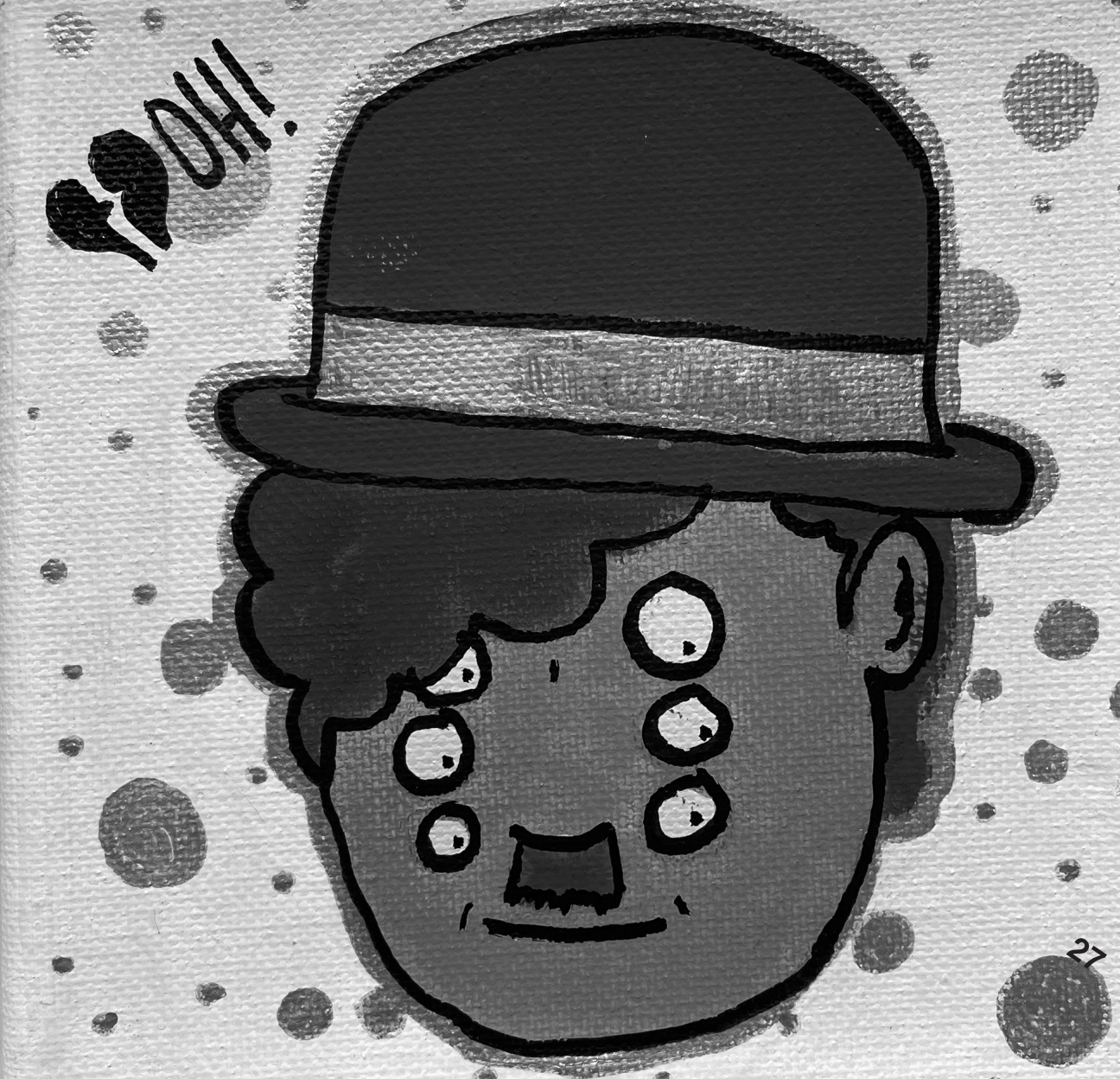
awkward silence
of too many
awkward silence
of too few
awkward silence
of air bubbles
awkward silence
of open draw
awkward silence
of wind chimes


silent games games games
games games games games games
silent silent silent silent

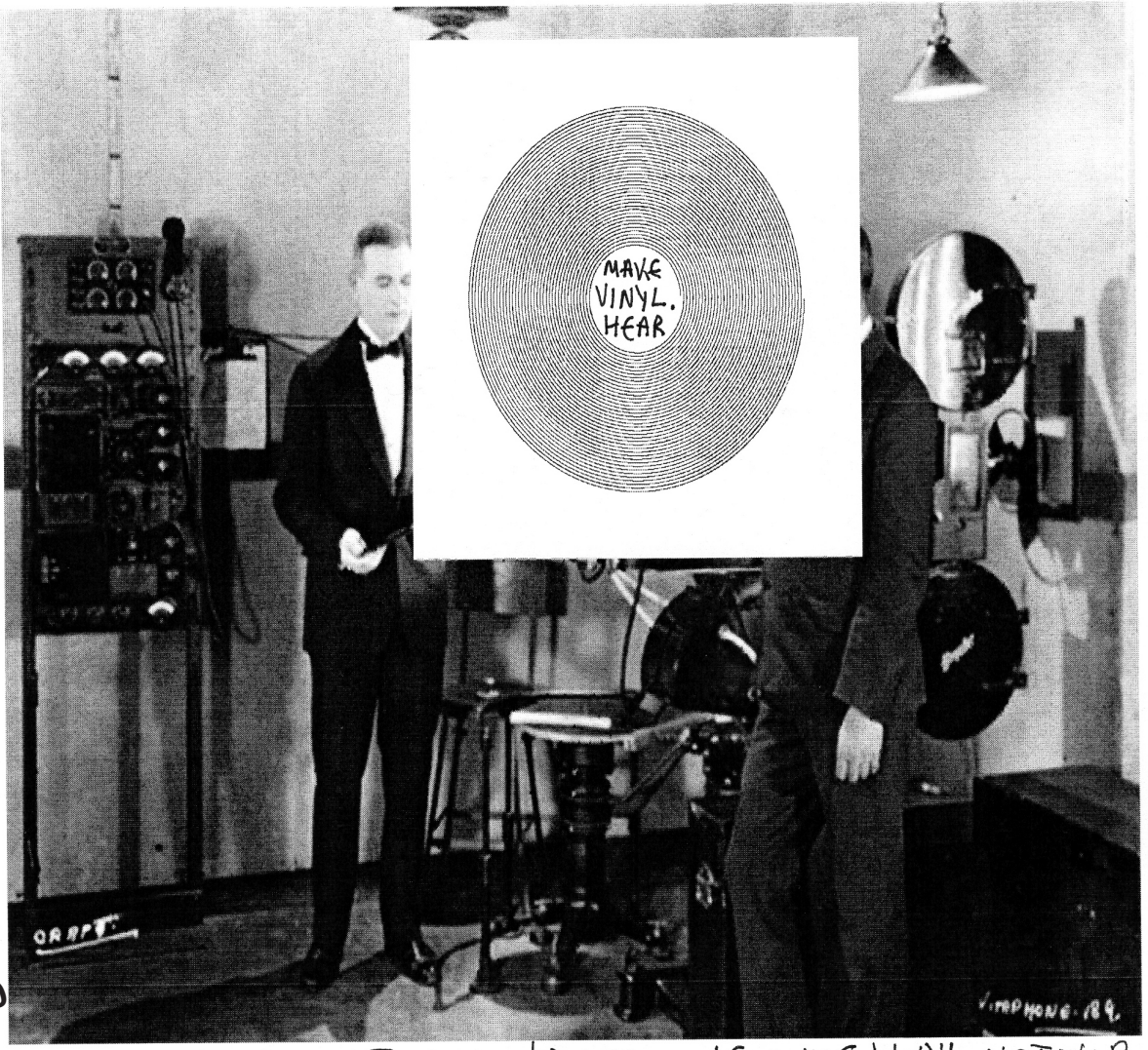
"SUBWAY QUIET"

ZHENYA SKUAR 2026

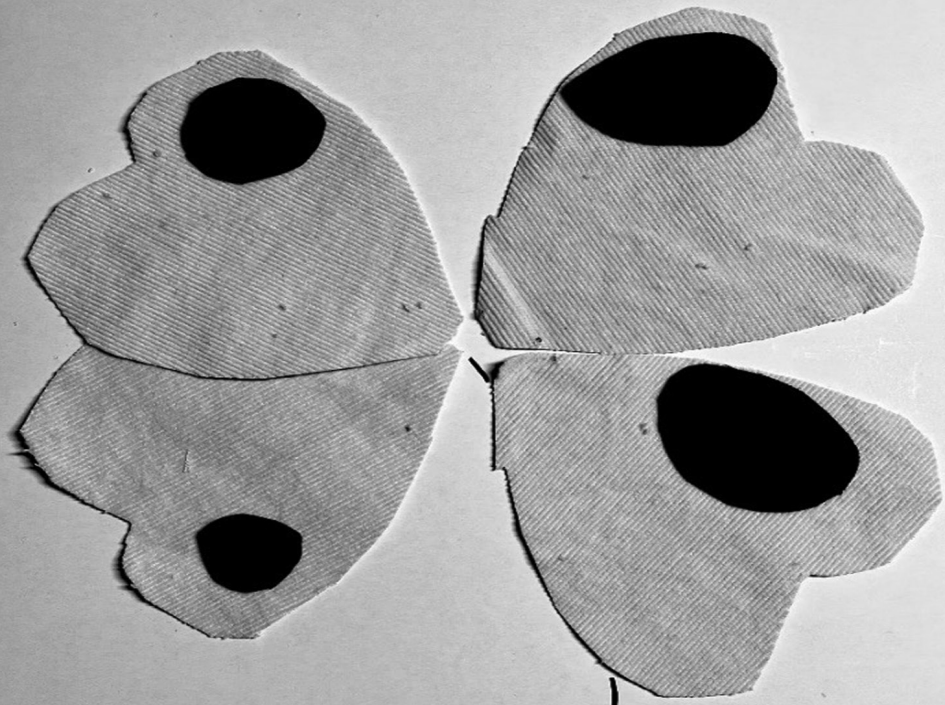



OH!

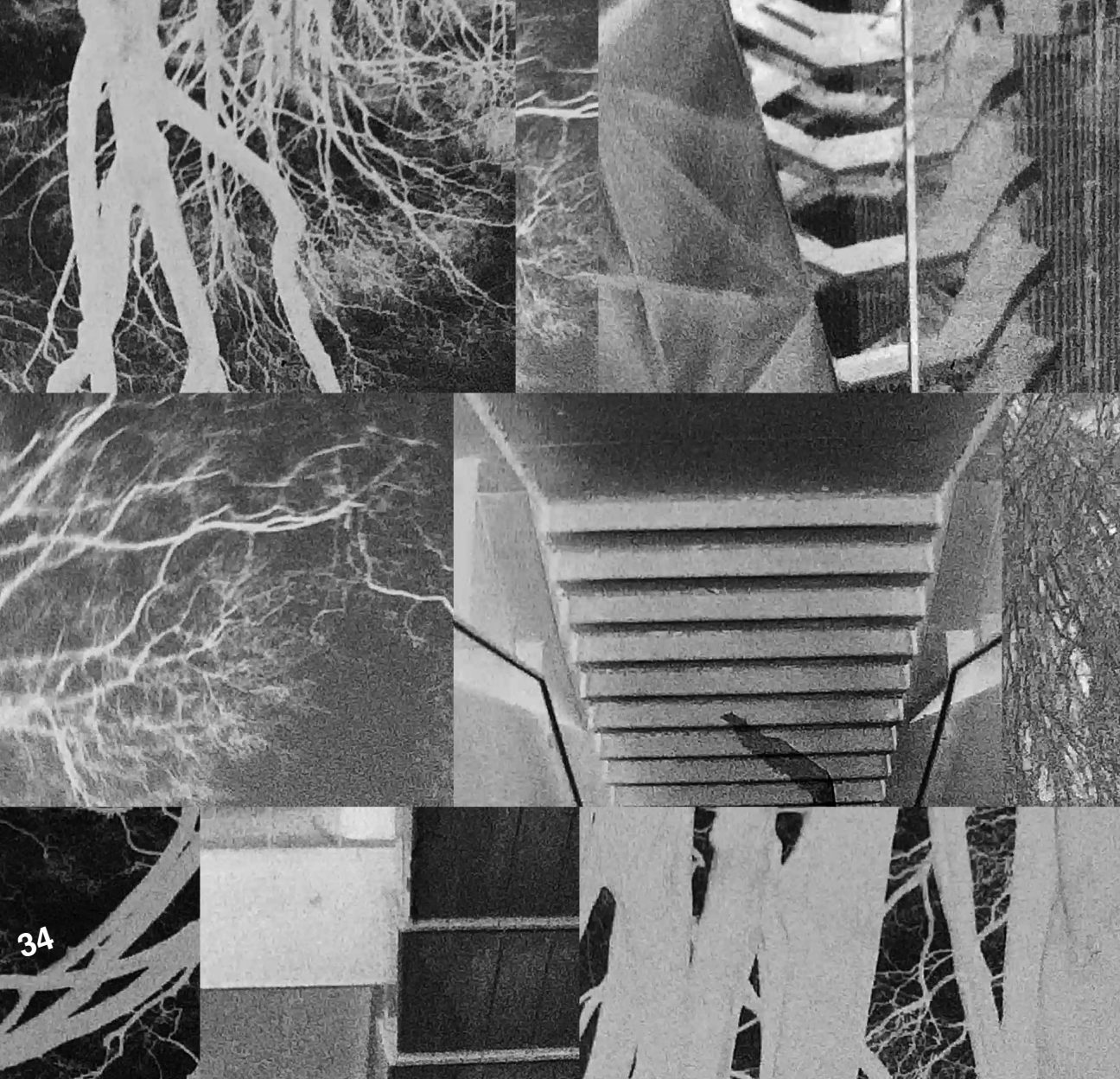
Do not lean on d



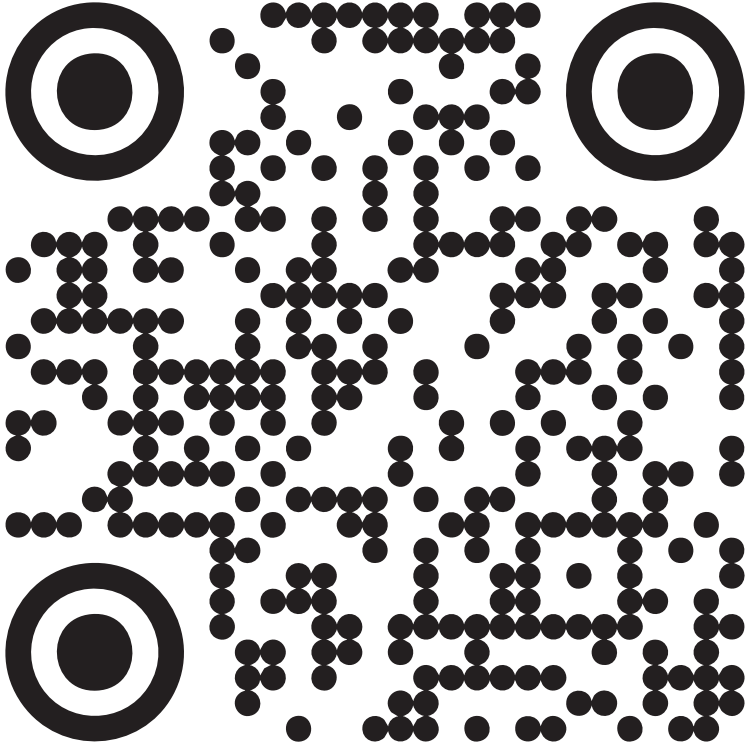
THE IMAGE SPEAKS TO ME IN DATA LOVE. MAKE VINYL NOT WAR



-the man in the box-office knows



Q SUBWAY QUIET VOLUME TWO



pp. 8-9 **1 Omen Project** *{Project Vitagraph]*
Mr. Pickerill is a musician, poet, and multimedia artist from the Great Plains. His long-running Omen Project (since 1997) explores nuclear war and classical epic across performance, sound, and visual media. He lives and works in New York.

pp. 12-13 **2 Marija Kovačević** *{Music for Broken Violins]*
Serbian-born, a violinist based in New York City Marija Kovačević works in classical, experimental, and improvised music and theater. Her project is an exploration of sonic textures with broken violins, bows and their fragments.

pp. 16-17 **3 Awkward Silence** *{freedom acused]*
Misha Sklar is an NYC-based architect and artist who once wanted to be a firefighter and now makes fires and sonic obstructions.

pp. 21-24 *Work~Home Commuting & Subway Quiet* by **Zhenya Sklar**
Born in Odessa, Ukraine, she has lived in New York City since 1989. Her work has been exhibited internationally.

p. 6 *Apparition (Bridget Riley)* by **Matt Miller**

p. 7 *gas liquid solid* by **Benjamin Levitt**

p. 10 *Atlantic Avenue–Pacific Street* by **Ray Weitzenberg**

p. 11 *Blob Head Silent Noise* by **David Beyers**

p. 14 *Experiential Exercises* by **Brian Gibson Kish**

p. 15 *QuietNoise* by **Chuck Bettis**

p. 18 *Danny Boy* by **Dani Morgenstern**

4 pp. 28-29

Serhiy Ruskyy *{NEWS cART]*
An ongoing project of resistance to gravity: craving terms and conditions, S-pace as A-void, a realm of consolation in defeat—seamless deadlines. Cheers to vague beginnings.

5 pp. 32-33

Shiloh Blue *{Throat]*
Shiloh Janowick is an NYC-based sound artist concerned with embodying the causal force of chaos. Her primary methods are listening and response.

6 pp. 36-37

Lorenzo Sanjuan *{LNIAB X for John Bunny]*
Explores perception before conviction, creating worlds where noise, light, and intuition coexist. Shaped by Huesca, Barcelona, Tokyo, and New York, the work flows through curiosity, unlearning, and transformation.

p. 19 *Silent Games* by F.Davelman
p. 20 *Captain Blood* (1924) by Federico Balducci
p. 25 Interval by Noxmade
p. 26 *Shhh!* by Jonathan Franco
p. 27 *Just Charles* by soldoutartshow
p. 30 *The image speaks to me in data love* by magazinnik
p. 31 *The man in the box office knows* by Manya Kotlin
p. 34 *Stills from Caffenol developed Super 8* by Marcia Bassett
p. 35 *Legends on the Q* by smileybird
p. 38 *Time 2B Quiet* by Terminally Alive Human
p. 39 *Too Many Husbands* by Tracy Cregan

subway quiet volume two
— Art's Birthday 1,000,063rd

subway series SQ
Misha, Zhenya & Lorenzo

Sound artists:
Omen Project, Marija Kovačević, Serhiy Ruskyy, Awkward Silence, Shiloh Blue, and Lorenzo Sanjuán.

Visual collaborators:
Zhenya Sklar, Matt Miller, Benjamin Levitt,Ray Weitzenberg, David Beyers, Brian Gibson Kish, Chuck Bettis, Dani Morgenstern, F. Davelman, Federico Balducci, Noxmade, Jonathan Franco, soldoutartshow, magazinnik, Terminally Alive Human, Manya Kotlin, Marcia Bassett, Smiley Bird, and Tracy Cregan.

Photos by Anton Foton
Video editing by Juan Paredes with footage by Ralf Beuschlein, Felix Davelman, Michael Magazinnik, Yakov Sklar, Peter Whitney (Jaguarpsychosis), and Zhenya Sklar.

Special thanks to all the artists.

arte! Vive